

Draw your Feelings

Two teams or more are set on two lines and each line tries to transmit a basic drawing from the last participant to the first one only by using touch sense.

Aims of the tool

It's a two-or-more teams game which is about focusing on touch sense and ability to communicate through drawing.

Description of the tool

Step 1 : You make two teams or more using the 1-2-1-2-1-2... usual method, if there are impair number of participants, you can make three teams.

Step 2 : Everyone facing the back of the one standing forward, participants will use their fingers for this game.

Step 3 : Make two or more lines according to the number of teams and set each team in a queue, one behind each other, they have to face the back of another participant expect the first one of the queue. They have no right to turn back and the first participant of each queue will also receive a sheet of paper. Give a pen only to the first participants of each queue.

Step 4 : Show a picture of a basic drawing to last participant of each queue.

Step 5 : According to Step 2, last participant will have to draw with his/her finger this basic drawing on the back on the participant in front of him/her.

Step 6 : Participant who has received the drawing on his/her back will have to draw it on the participant's back in front of him/her and so on until the first participant of each queue, as fast as possible.

Step 7 : The first participant receives the drawing on his/her back and has to draw it as good and fast as possible on the sheet of paper.

Two modes are possible :

- The Furious : the first team which has drawn correctly the picture wins.
- The Artist : the two teams have X minutes (you can tweak this value) to spread the drawing through the participants till the first of each queue and after the team with the best drawing wins.